

New Advances in Dose Controlled 3D UV Curing

By Douglas DeLong
DDU ENTERPRISES, INC.

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The 3D UV Curing Processes has always had challenges in getting good UV uniformity and UV power measurement in the past years.

Lamp placement and position set up was a difficult task.

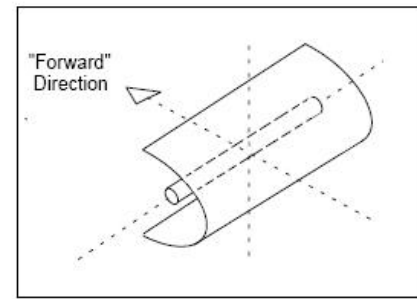
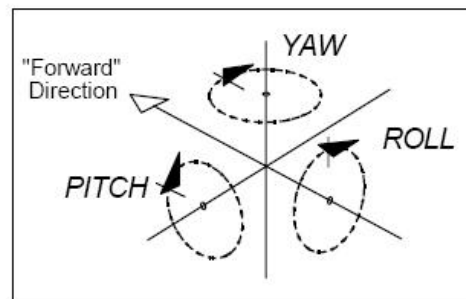
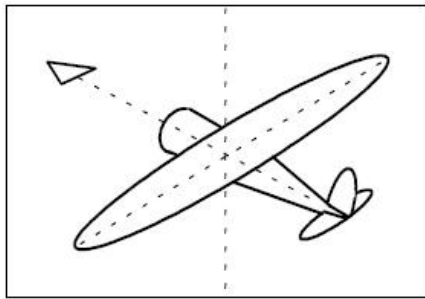
We had to try many hit and miss trial lamp positions until we found a setup that worked well.

In the Rad Tech Report in 2002 a language was introduced for 3D lamp position location angles in an article by Dick Stowe of Fusion UV

Attitude

Think airplane. We begin with *pitch*, *yaw*, and *roll*. For the pilot of an airplane, *pitch* is the angle relative to a plane, for example, the horizon – nose up, nose down or level. *Yaw* is turning right or left. *Roll* is raising one wing and lowering the other. These three axes will completely describe the *attitude* of the aircraft.

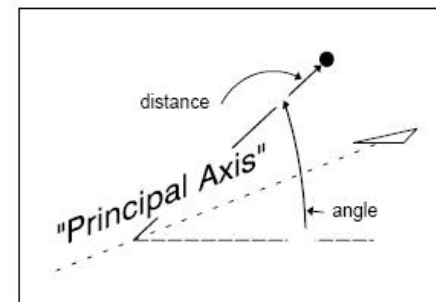
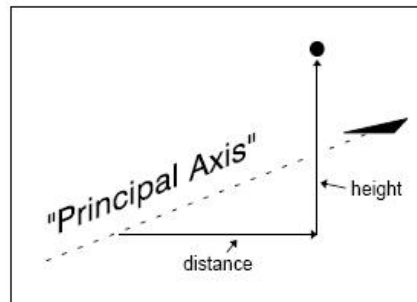
Think of the axis of the UV bulb aligned with the wingspan of the aircraft, and you get the picture.



Position

This is a little trickier, because there are several ways to locate a point in space. First, the *principle axis* is along the direction of travel of the production line. The principal axis can be located anywhere parallel to the travel. The centerline of the conveyor and the floor, for example, are convenient reference points for locating the principal axis.

Imagine a horizontal plane through this principal axis. This is like the horizon. A point can be located by its height (altitude) from the plane and its horizontal distance from the centerline (these are its Cartesian coordinates). Another way to locate the point is to use its angle of elevation from the “horizon” plane and the distance to the principal axis. Pick one of these ways and stick with it.



PITCH, YAW, ROLL, HORIZONTAL PLANE, CARTISIAN COORDINATES

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This added new lamp costs, more energy use, extra spare parts, added cooling etc.

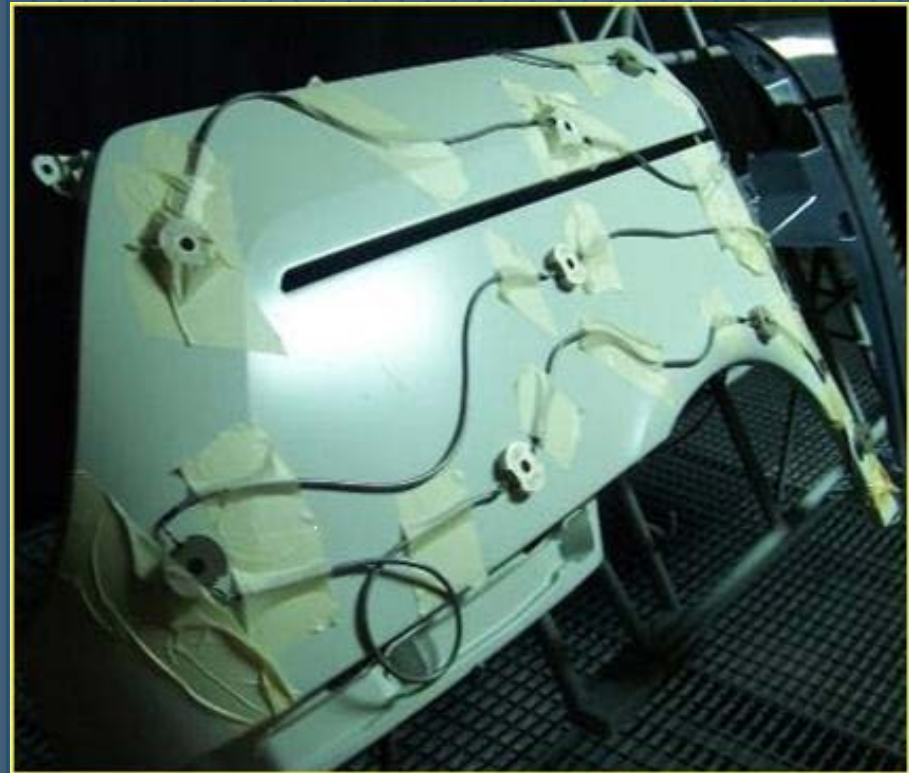
Multiple Lamps that are located in multiple positions makes accurate UV measurement a difficult and time consuming task



To measure all lamp positions takes multiple passes with one radiometer



Or One Pass with multiple radiometers



Multiple radiometer
passes take too much
time and in many cases
the 3D UV operators cut
corners when they
validate the UV
measurements

Poor UV validation measurements
can result in:

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✓ Excess scrap / Rework

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- ✓ Unhappy Customers

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Curing to have NIST Traceable
validated dose control featuring:

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- ✓ Low IR heat
- ✓ Less UV lights possibly needed

Complex 3D parts make it difficult to establish the true dose on a multiple UV lamp 3D curing line

- ❑ Complex shapes of 3D parts won't allow for radiometer placement in all areas of the part.
- ❑ Some areas get under cured and other areas get over cured.
- ❑ On heat sensitive parts this can be a major problem.

A new 360 degree UV Curing
Technology makes Real Time Dose
Control a reality

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- ▣ All points have virtual identical irradiance

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- Lower heat transfer to the part

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- Compensates for Larger or Smaller parts by adjusting UV exposure time for same dose automatically
- *Automatically* Stops the UV process when target dose achieved
- Quality control, consistency, and optional cycle documentation are available

Now Precise 3D Dose Control

- ▣ Dose Control Module is calibrated with an EIT NIST Traceable Radiometer
- ▣ The excellent reflective properties of the proprietary interior coating allows single point measurement.
- ▣ The power is so homogenized the need for multiple point measurements is no longer needed



Touch Screen Interface



Dose Controlled Medical UV System for Adhesive Bonding



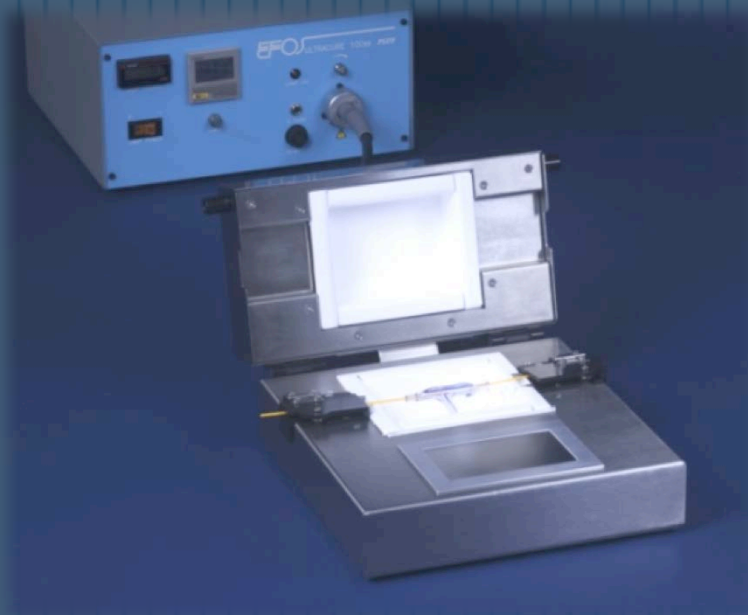
- Dose controlled 3D chamber for medical device curing
- 24/7, 3 shift operation
- Produces ~2,700 medical devices per day
- Automatically begins after door is closed & stops when desired UV dose is achieved

Large 360 UV chamber



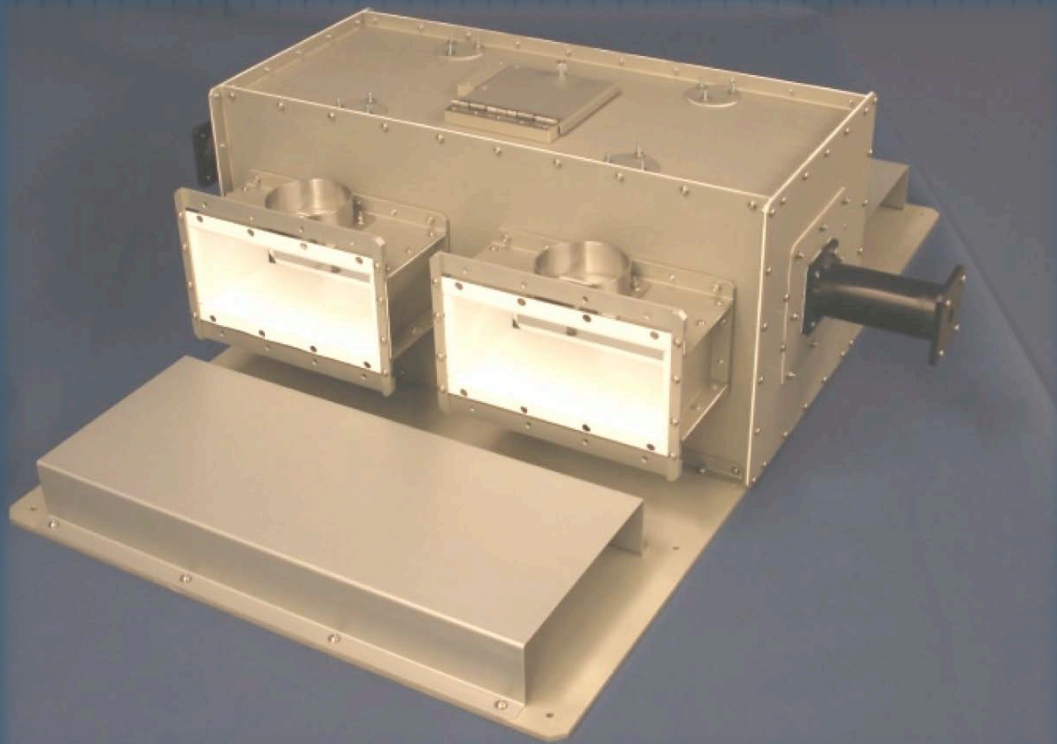
- 15 coated catheters cured using only one 6 inch Fusion lamp with no part rotation
- Completely eliminated curing-related scrap customer was experiencing
- Increased thru-put more than 10x
- Pneumatic entry door closes around each catheter
- Pneumatic shutter controls exposure and can include dose control option

Small Size Bench Top Dose Control 3D UV chambers



- For use with UV Spot Cure systems
- Eliminates need for multi leg light guides
- Low Heat to part
- Even cure with no part rotation.
- Used in 360 degree bonding joints. Even adhesive shrink
- For tubing, Lens bonding, medical balloon bonding
- Automatic dose control
- Compensates dose for lamp degrading output

Ultra Uniform UV Curing on a plastic tube protective coating project



- This system eliminated uneven cure “stripes” on a special coating on extruded plastic tubing
- Four Microwave Powered UV 600 WPI 10 inch lamps
- 24,000 watts total
- Irradiance $\sim 4 \text{ W/cm}^2$

The Good and the Bad News

Good News:

- Over 88+ installations in operation today
- Many are used for medical coating & adhesives
- Smaller bench top systems available
- Available with or without Dose Control

Bad News:

- Cost \$\$\$
- Lower UV peak may need reformulation

Markets for Dose Control 3D UV Curing

- Heat sensitive Woods, Plastics, & Electronics
- Medical devices
 - Transducers
 - Catheters
 - Balloon bonding
 - Guide wire coating
 - Needle hub bonding
- Optical part curing like plastic lens and contacts
- Touch Screen lamination UV curing
- Sporting Goods
- Automotive trim parts
- Consumer Electronics

Basically High Value products that need:

- ✓extremely Even UV Irradiance
- ✓extremely Repeatable UV Dose
- ✓extremely Verifiable UV Output
- ✓extremely Low Temperature UV curing
- ✓extremely Custom UV Cure Parameters

THANK YOU!

Douglas DeLong

DDU ENTERPRISES, INC.

UV SINCE 1987

REDONDO BEACH, CALIFORNIA 90277

SALES @ DOCTORUV.COM

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